



**Football
Division**

2011 TEXAS HIGH SCHOOL EXCEPTIONS

**FOR UIL, TAPPS AND OTHER
PRIVATE SCHOOL LEAGUES**

#	RULE REFERENCE	EXCEPTION
1		In all instances where "NCAA Sanctions" appears, UIL/TAPPS/TCAL/SPC rules will govern.
2	1-1-1-a	Number of players changed to NO MORE THAN SIX players each in Six Man Games. NOTE: (Texas) Six Man Football Rules exceptions are listed in TASO Officials Manuals for a Crew of Four and a Crew of 2/3 Officials.
3	1-1-4-a	Number of required officials may be waived.
4	1-1-7-a & b & c	Does not apply to.
5	1-2-1-b	Change "mandatory" to "recommended".
6	1-2-1-c	Change "mandatory" to "recommended".
7	1-2-3-a	Change the first sentence to read: "It is recommended that limit lines be marked with 12 inch lines at 24 inch intervals 12 feet outside the side lines and the end lines, except in stadiums where total field surface does not permit."
8	1-2-4-b	Limit of 60 individual not in full uniform is waived.
9	1-2-5-a	Add: "30 foot uprights are recommended, 20 foot uprights are mandatory.
10	1-2-5-b	Change to read: "Above the crossbar the uprights shall be white or yellow and 23 feet 4 inches apart inside to inside. (EXCEPTION: When schools are playing on collegiate fields with 18 feet 6 inches goal posts, and 23 feet 4 inches goal posts are not available, the collegiate goal posts may be used by mutual agreement of the competing schools.)"
11	1-2-6	Add: "The use of 12 pylons is recommended, but 8 pylons, placed at the inside corners of the four intersections of the sidelines with the goal lines and end lines are mandatory."
12	1-2-7-a	Change the second paragraph to read: Any other line-to-gain indicator that accurately measures the line to gain is permitted when determined by the home school. Mutual agreement is not required.
13	1-3-1-j & k	Does not apply.
14	1-3-2-a	Add to the end of the first sentence: NOTE: It is mandatory that at least one ball be offered for play. It is recommended that each team offer at least two balls for play.
15	1-3-2-g	Add: "If balls are available and ball persons are being used."
16	1-4-4-c-1	Jerseys must come to the top of the waist.
17	1-4-4-d	Pants or approved knee pads must cover the knee
18	1-4-4-h	Add an Exception: White sweat socks may be worn regardless of what other players are wearing.



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19	1-4-5-a-1	Light colored jerseys, instead of white, are acceptable if jersey colors of the teams are of contrasting colors." Home teams are required to make any changes necessary.
20	1-4-5-a-2a, b & 3	Does not apply.
21	1-4-6-a-1	Exception: Towels may be of school color and may contain school name, school initials, mascot insigne. Towels may not contain numbers.
22	1-4-8-a	Elastic ankle covering/spats are allowed in UIL
23	1-4-13	Microphones are not mandatory for Referees. If used, fouling player numbers will NOT be announced.
24	2-16-4-a	Insert between "ground" and "by", "or a tee". If a tee is used it shall not elevate the ball's lowest point more than two inches above the ground.
25	2-16-10-a	<u>Applies to 6 MAN FOOTBALL ONLY</u> - Delete "and it is obvious that a kick may be attempted"
26	2-27-12-b	Does not apply. Disqualified players do not need to leave the playing enclosure
27	2-29-1	Change "60" to "48"
28	2-29-2	Does not apply. Visual play clocks are not mandatory.
29	3-1-1	Change the second sentence to read: "It is recommended that the coin toss be conducted at midfield three minutes before the scheduled starting time. The referee shall toss the coin in the presence of no more than four field captains of the opposing teams and another game official, first designating the visiting field captain to call the fall of the coin."
30	3-1-3	Insert at beginning: "Varsity games and playoff games that end in a tie will be decided using the NCAA Tiebreaker Procedure." Tx HS exceptions below.
31	3-1-3-b	Coaches will be escorted to center of field for coin toss
32	3-2 & 3-3	The UIL will use the Game Timing Section from the NCAA 2005 Rule Book. Items 32 - 35 pertain to the 2005 Rule Book. A copy of 3-2 from the 2005 Book is attached at the end of this document. <u>Omit ALL references to the 40 second play clock throughout the entire rules and interpretations!</u>
33	3-2-1	Change to read: "The total playing time in varsity games shall be 48 minutes divided into four periods of 12 minutes each, with one-minute intermissions between the first and second periods (first half) and between the third and fourth periods (second half). EXCEPTION: In games below the varsity level, periods may be shortened by mutual consent of the competing schools."
34	3-2-1-b	Change to read: "The maximum intermission between halves shall be 28 minutes."
35	3-2-4	The use of visual 25 second clocks are recommended.
36	3-4-4	Does not apply. (10 second runoff)



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37	6-1-1	Change "30 yard line" to "40 yard line" unless relocated by penalty
38	8-3-2-a	Districts using "positive points" tie breakers will play the try regardless. (Applies to Extra Periods also)
39	9-2-1-b-2	Does not apply. (Disqualified players may stay in area of field of play)
40	9-2-2-d-pen	Disqualification is for remainder of game only. District Committees may apply additional disciplinary action.
41	9-5-1, 2, 3	<p>Replace Rule 9 Section 5 in the NCAA Football Rules and Interpretations with the following:</p> <p>Section 5. FIGHTING ARTICLE 1 a. Before, during any intermission, or during the game, squad members in uniform and coaches shall not participate in a fight. (Rule2-32-1).</p> <p>PENALTY - 15 yards from the basic spot or the succeeding spot and disqualification for the remainder of the game.</p> <p>b. During either half, any person authorized to be in the team area shall not leave their team area to participate in a fight. EXCEPTION: Coaches designated by their head coach prior to the game may enter and leave their team area to act as peacemakers. It is recommended that at least one coach remain in their team area to assist in preventing persons from leaving their team area to participate in a fight.</p> <p>PENALTY - 15 yards from the basic spot or the succeeding spot and disqualification for the remainder of the game. NOTE: Persons leaving the team area during a fight are to be penalized for fighting.</p> <p>ARTICLE 2. Coaches who are disqualified for fighting may not be in the Playing Enclosure during the remainder of the game. (See 2-31-5 for the definition of the Playing Enclosure).</p> <p>ARTICLE 3. It is strongly recommended that coaches who are designated as peacemakers contact only their players in their attempt to stop a fight.</p>
42	9-6	Does not apply. (Review of flagrant personal fouls)
43	11-1-1	Official's jurisdiction begins 30 minutes before scheduled kickoff
44	11-2-1	Number of required officials may be waived



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45	11-2-2	Only the Official Mechanics approved by the TASO or UIL Football Board of Directors shall be used.
46	12	Does not apply (Instant Replay)



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47		<p>NCAA TIE BREAKER SYSTEM 3-1-3</p> <p>ARTICLE 3. The NCAA tie breaker system will be used when a high school varsity game is tied after four periods. NCAA football playing rules apply, with the following exceptions:</p> <p>3-1-3-b. Coaches, not captains are escorted to mid field for the toss.</p> <p>Districts games that play using "positive points" will use the following exceptions:</p> <p>Coaches in the game MUST inform the referee before the game (pre game conference) that the game will be played using the "positive points" EXCEPTION: Failure to notify the Referee prior to the coin toss will result in the contest being played under the NCAA tie breaker system. If notification is given to the Referee, the tie game will be played with the following exception to rule 3-1-3-f. delete "if Team B scores during a period other than a try".</p> <p>Insert example 1: If a touchdown is scored that determines the winning team in an extra period, the scoring team may elect to play the try down. If the team on defense refuses to play the try down, the Referee may award the number of points the team could have scored had the defense played the try down.</p>
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